

Purplefinder Enterprise Platform Introduction to Scala

Peter Potts

September 2010

Resources

- Online Scala shell at www.simplyscala.com
- Download 2.8.0 final at www.scala-lang.org
- Run Scala shell on Windows or Linux
- Excellent Scala plugin for IntelliJ

Hello World

- Create file HelloWorld.scala

```
object HelloWorld extends Application {  
    println("Hello world")  
}
```
- Compile

```
scalac HelloWorld.scala
```
- Run

```
scala HelloWorld
```

Small but perfectly formed

- Scala has less syntax than Java
- Yet, Scala is more powerful than Java
- Drop semicolons and empty brackets

For example:

Scala only has

if (x) y else z

Java also has

x ? y : z

Methods

- `def pretty(x: String): String = "<" + x + ">"`
- `def pretty(x: String) = "<" + x + ">"`
- `def pretty(x: String): Unit = println("<" + x + ">")`
- `def pretty(x: String) {println("<" + x + ">")}`
- `def pretty[T](x: T) = {
 val y = "<" + x + ">"
 println(x)
 y
 }`

Classes and Objects

- `class User(val name: String) {
 def hello() {println("Hello " + name)}
}`
- `new User("Peter").hello`
- No static fields or methods
- `object Queen extends User("Liz") {
 override def hello() {println("Hi Ma'am")}
}`
- `Queen.hello`

Sensible default scope

- “public” is the default scope in Scala
- “package” is the default scope in Java

Immutability

- Cannot be modified after creation
- A cornerstone of functional programming
- Only Java strings are immutable
- Scala defaults to immutability
- Blanket use of “final” pollutes the code
- Use, “val” for immutable values
- And “var” for mutable variables
- Scala “==” is like Java “equals”

Eliminate boilerplate

- Case classes
- Automatic factory class, getters & setters
- Automatic equals, hashCode & toString
- case class Person(name: String, var age: Int)
- val x = Person.apply("a", 1)
- x.name()
- x.age_=(2)
- x._==(Person("a", 2))

Infix, Postfix, Prefix

- Just syntactic sugar for methods
- $1+2 \equiv (1).+(2)$
- `“abc”.indexOf(“b”) ≡ “abc” indexOf “b”`
- `“xyz”.toUpperCase() ≡ “xyz” toUpperCase`
- $-2.0 \equiv (2.0).unary_-$

Enrich library classes

- `class RichString(x: String) {def unary_- = x.reverse}`
- `new RichString("abc").unary_-`
- `-new RichString("abc")`
- `implicit def enrich(x: String) = new RichString(x)`
- `-"abc"`

Functions as first class citizens

- `val triple: (Int => Int) = { x => 3 * x }`
- `triple(4)`
- `val triple : Int => Int = x => 3 * x`
- `val triple = (x: Int) => 3 * x`
- `def triplicate(x: Int): Int = 3 * x`
- `def triplicate(x: Int) = 3 * x`
- `val triple = x => triplicate(x)`
- `val triple = triplicate(_)`

Curried methods

- `def add(x: Int, y: Int) = x + y`
- `add(3,4)`
- `def add(x: Int)(y: Int) = x + y`
- `add(3)(4)`
- `add(3) {`
 `4`
 `}`
- Rename 'add' to 'while' we have makings of a DSL

Curried functions

- `val add: Int => Int => Int = x => y => x + y`
- `add(3)(4)`
- `val inc = add(1)`
- `inc(6)`

Java is a static language

- public interface Closeable {void close();}
- public class SafeClose {
 - public void safeClose(**Closeable** resource) {
 - try {resource.close();} catch (Exception e) {}
- public class UseResource extends SafeClose {
 - ...safeClose(resource);...
- What about resources not subclass of Closeable?

Groovy is a dynamic language

- class SafeClose {
 void safeClose(**def** resource) {
 try {resource.close()} catch (Exception e) {}
 }
}
- class UseResource extends SafeClose {
 ...safeClose(resource)...
}
- What happens if resource not implement close?

Scala is static in fact but dynamic in nature

- trait SafeClose {
 def safeClose[R <: {def close()}](resource: R) {
 try {resource.close} catch {case _ =>}
 }
 }
- class UseResource extends Other with SafeClose {
 ...safeClose(resource)...
 }
- Compilation checks close method is present.

Pattern matching

- abstract class Expr
- case class Num(num: Int) extends Expr
- case class Add(left: Expr, right: Expr) extends Expr
- def eval(expr: Expr): Int = expr match {
 case Num(num) => num
 case Add(left, Num(0)) => eval(left)
 case Add(left, right) => eval(left) + eval(right)
}
- eval(Add(Num(3),Num(4)))

Arrays

- Arrays are not special in Scala
- Immutable by default
- `Array(5, 4, 3, 2, 1)(2)`
- Mutable alternative
- `import scala.collection.mutable.ArrayBuffer`
- `val buffer = new ArrayBuffer[Int]`
- `buffer += 1`
- `buffer.toArray`

List

- Immutable by default
- (“red” :: List(“green”, “blue”)).tail.head
- Mutable alternative
- `import scala.collection.mutable.ListBuffer`
- `val buffer = new ListBuffer[Int]`
- `buffer += 1`
- `buffer.toList`

Set

- Immutable by default
- `Set("red", "green", "blue")`
- `"run spot run".split(" ").toSet`
- `Set(1, 2, 3, 4) -- List(2, 4)`

Map

- Immutable by default
- `val m = Map(1 -> "one", 2 -> "two") + (3 -> "three")`
- `1->"one" ≡ Pair(1, "one") ≡ Tuple2(1, "one")`
- `m(2) ≡ m.apply(2)`

Range

- 0 until 10 \equiv Range(0, 9)
- 1 to 10 \equiv Range(1, 10)
- for (i <- 1 to 10) println(i)
- (1 to 3).mkString("<", ":", ">")
- Array("+", "-").mkString("&")

Can syntax for map to list be simplified?

Map(
 “a” -> List(“apple”, “art”),
 “b” -> List(“bee”, “bye”, “bin”),
 “c” -> List(“cat”))

have but want

Map(
 “a” --> (“apple”, “art”),
 “b” --> (“bee”, “bye”, “bin”),
 “c” --> “cat”)

Map to list DSL

```
class Key[K](val k: K) {  
    def -->[V](vs: V*): (K, List[V]) = (k, vs.toList)  
}  
  
implicit def toKey[K](k: K): Key[K] = new Key(k)
```

Call by name

```
def thread(block: => Unit) {  
  new Thread {  
    override def run {block}  
  }.start  
}  
  
thread {  
  Thread.sleep(5000L)  
  println("Just waited 5 seconds")  
}
```

Higher order functions on collections

Iterator.

```
continually(readLine).
```

```
takeWhile(_ != "quit").
```

```
foreach(line => println("echo " + line))
```